

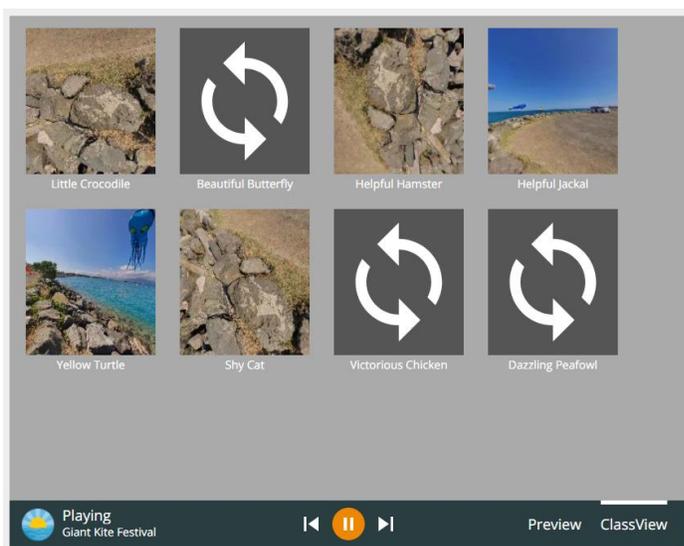
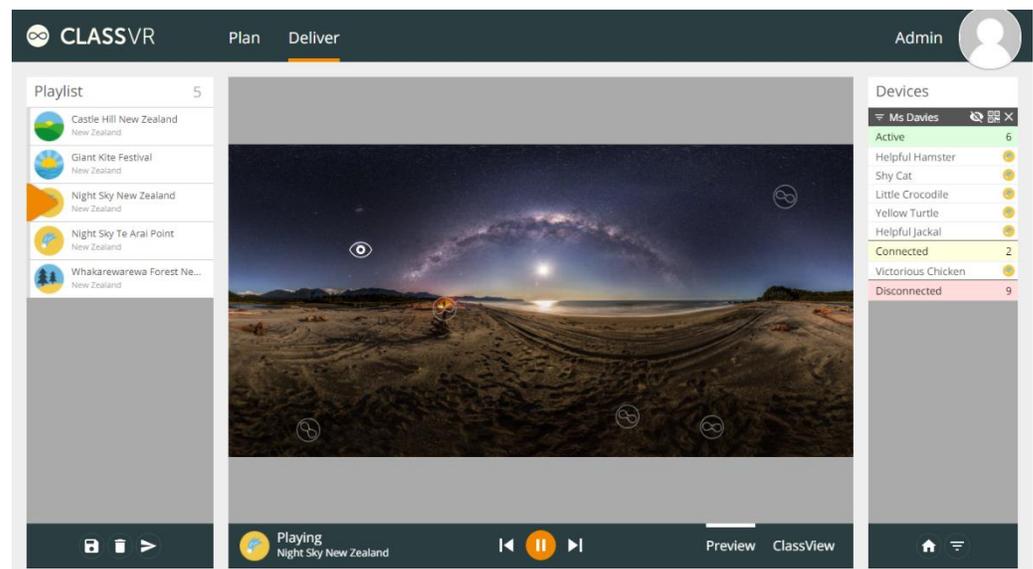
Tracking and Directing Student Attention

Once you've pressed Play and your students are immersed in your chosen experience, you'll notice headset icons moving around the Preview image. This allows you to track your students' focus.

To draw attention to a specific part of the image, simply click. An eye will appear on your Preview image.

Inside their ClassVR headsets, each student will also see this eye, with a 'breadcrumb trail' leading them towards it.

To remove this hotspot, simply click the eye again and it will disappear.



To get an even more specific view of each student's perspective, click ClassView at the bottom-right of the Preview pane. This allows you to see through the eyes of each student as they look around.

To return to the main preview image, click Preview.