

Connecting Your ClassVR Headsets to Wi-Fi

Your ClassVR headsets have been pre-loaded with some VR experiences and can be used straight away. However, in order to control the headsets, you will need to connect them to your school's Wi-Fi network.

Create a QRKey



Visit <http://portal.classvr.com> and make sure you have logged in. Click Admin at the top right of the screen. On the admin page, look for the Network section and click Connect Device.



This tool will generate a QRKey that you can scan with each ClassVR headset. Follow the steps below:

1. Select the correct network type.
2. Enter your school's SSID (network name). Make sure you enter this exactly as it appears (including spaces and capital/lowercase letters).
3. Enter the network password.
4. The system will automatically generate a QRKey (this will not be saved, so you may wish to print the page or save an image of the QR using a snipping tool).

If your school uses a proxy server that is not transparent, you will need to create a separate QRKey to scan.

Scan the QRKey with each headset

On each of your ClassVR headsets, open the Scanner app by looking at the icon of a QR code and making the select gesture with your hand in front of the device.

Once the Scanner app launches, simply look at the Wi-Fi QRKey until you hear a beep. This will add the Wi-Fi connection to your headset.

